

# Automatic Sailing Timer

## Operation

1. To switch on press the **BLACK** button on the right hand side of the unit
2. Select the correct race programme by pressing the **WHITE** button until the programme number you want is displayed.

Programme					Typical use	
One	3	2	1	0	Then repeats the complete 3 2 1 0 sequence until stopped (see below)	Thursday Evening races
Two	5	4	1	0	Then every minute until stopped	Pursuit races (no sound signal at 3 or 2 before the start. Be sure to turn the number displayed on every minute!)
Three	5	4	1	0		Single fleet start
Four	5	4	1	0	Then repeats the 5 4 1 0 sequence until stopped	Not likely in 2014 club racing

3. Press the **RED** button to set up for the start sequence. The clock will show the countdown time **PLUS 10** seconds.
4. Press the **RED** button to start the sequence. Listen to the beeps. After ten seconds put the class flag up with the first horn sound.
5. Stop the countdown at anytime by pressing the **RED** and **WHITE** buttons together. The horn will stop working but the stopwatch will continue if the race has started. The only way to stop the stopwatch once it has started is to switch off the unit. **IF YOU SWITCH OFF THE UNIT ONCE YOU HAVE STARTED A RACE THE TIMING WILL BE LOST!**
6. Pressing the **ORANGE** button at anytime will sound the horn but does not affect the timer in any way. This is useful for individual recalls, shortening the course etc.
7. The push button on the extension cable is **ONLY** used for **FINISHING** a race. Press the button as each boat crosses the line.
8. The unit records the times of each of the finishers. These can be played back later (so long as the unit has not been switched off). To play back the recorded times press and hold the top **GREEN** button for 5 seconds. The unit will enter playback mode. Once in playback mode you can only switch the unit off and restart the unit.
9. In playback mode press the **GREEN** button again to advance through the recorded times (up to 80 results are recorded). Pressing the **BLUE** button will go back wards through the count.
10. If you are unsure how to operate the unit speak to the Coxswains, or the rear commodore sailing (Ian Castle).